

# NETWORKS AND THEIR REPRESENTATIONS

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[Main page](#)  
[Contents](#)  
[Featured content](#)  
[Current events](#)  
[Random article](#)  
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[Wikipedia store](#)

[Interaction](#)  
[Help](#)  
[About Wikipedia](#)  
[Community portal](#)  
[Recent changes](#)  
[Contact page](#)

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[Article](#) [Talk](#)

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# Complex network

From Wikipedia, the free encyclopedia  
(Redirected from [Complex networks](#))

In the context of [network theory](#), a **complex network** is a [graph](#) (network) with non-trivial [topological](#) features—features that do not occur in simple networks such as [lattices](#) or [random graphs](#) but often occur in graphs modelling of real systems. The study of complex networks is a young and active area of scientific research (since 2000) inspired largely by the empirical study of real-world networks such as [computer networks](#), [technological networks](#), [brain networks](#) and [social networks](#).

**Contents** [\[hide\]](#)

- [1 Definition](#)
- [2 Scale-free networks](#)
- [3 Small-world networks](#)

## Network science



### Theory

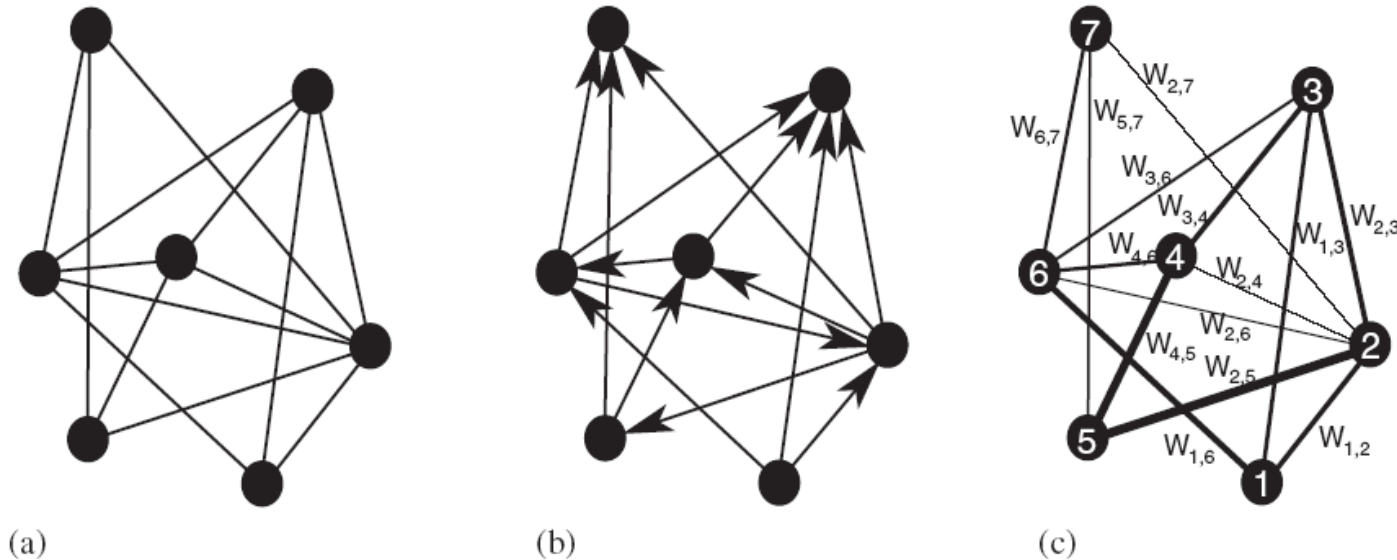
[Graph](#) • [Complex network](#) • [Contagion](#) • [Small-world](#) • [Scale-free](#) • [Community structure](#) • [Percolation](#) • [Evolution](#) • [Controllability](#) • [Graph drawing](#) • [Social capital](#) • [Link analysis](#) • [Optimization](#) • [Reciprocity](#) • [Closure](#) • [Homophily](#) • [Transitivity](#) • [Preferential attachment](#) • [Balance theory](#) • [Network effect](#) • [Social influence](#)

## NETWORKS

A **network** is represented by a **graph** with  $N$  **nodes** (or vertices) and  $L$  **links** (or edges).

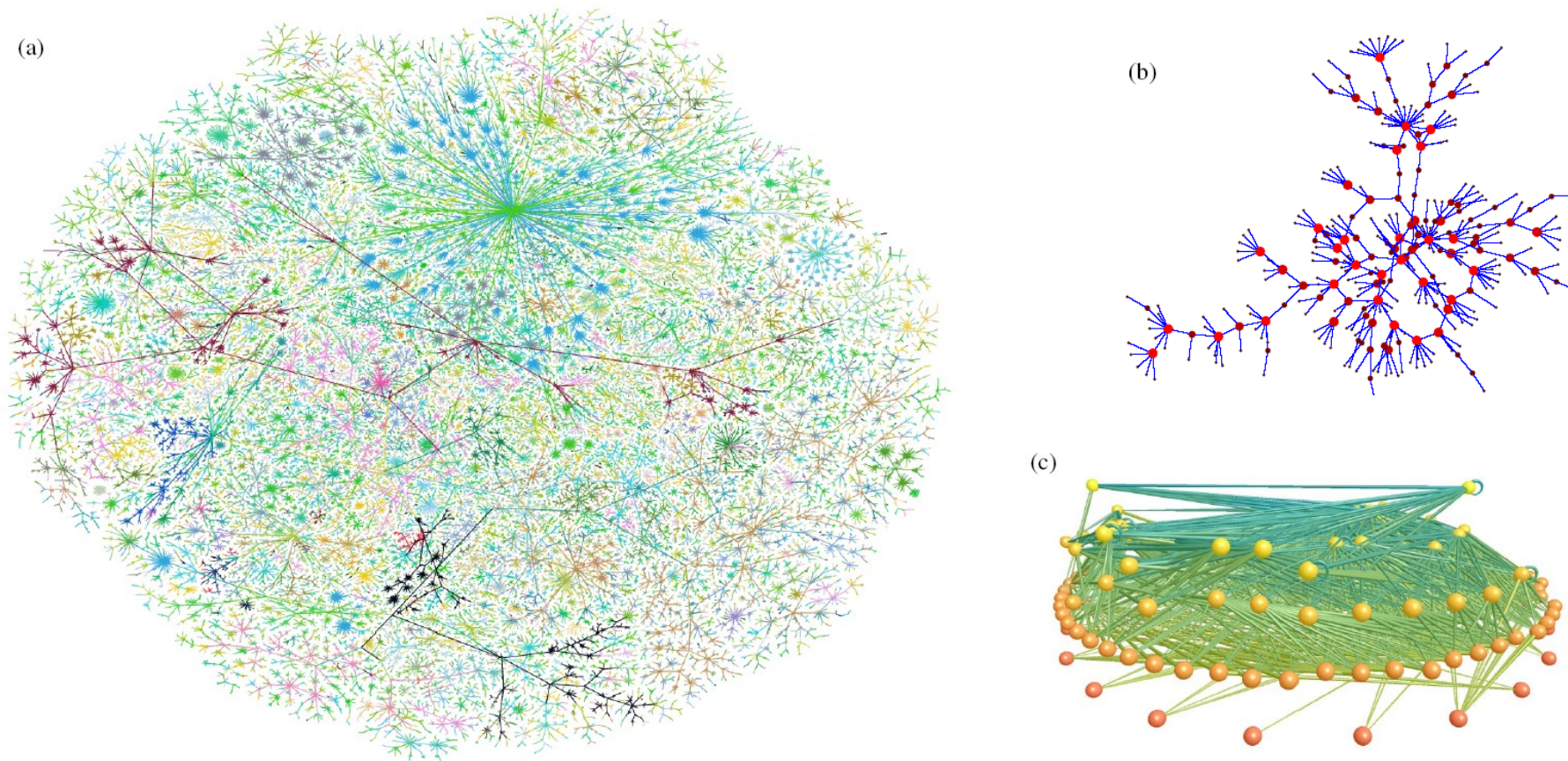
**Nodes** represent individuals, objects, subsystems, etc..

**Links** represent interactions, dependencies, communication channels, etc.



A network can be **undirected** (a,c) or **directed** (b); **weighted** (c) or **unweighted (binary)** (a,b).

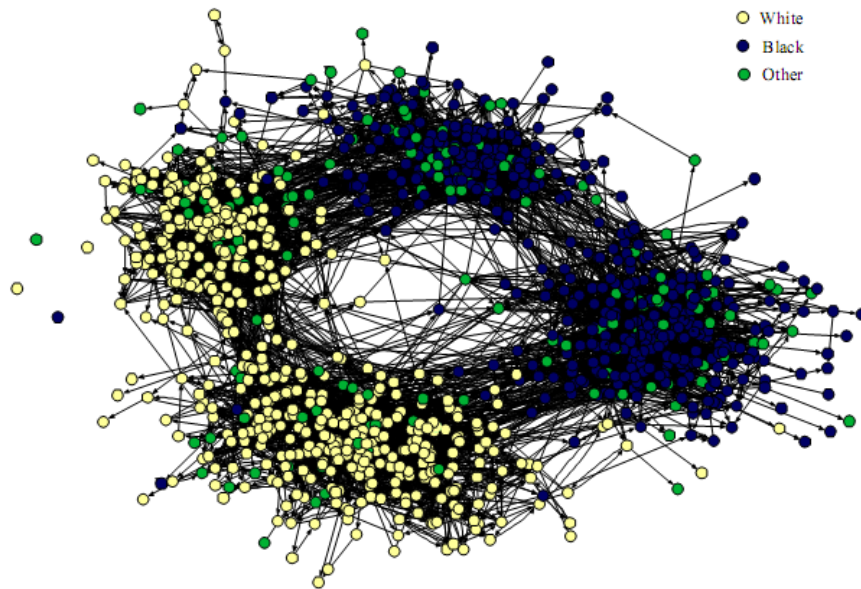
# Networks provide a **truly interdisciplinary** modeling tool...



**Fig. 1.2** *Three examples of the kinds of networks that are the topic of this review. (a) A visualization of the network structure of the Internet at the level of “autonomous systems”—local groups of computers each representing hundreds or thousands of machines. Picture by Hal Burch and Bill Cheswick, courtesy of Lumeta Corporation. (b) A social network, in this case of sexual contacts, redrawn from the HIV data of Potterat et al. [341]. (c) A food web of predator-prey interactions between species in a freshwater lake [271]. Picture courtesy of Richard Williams.*



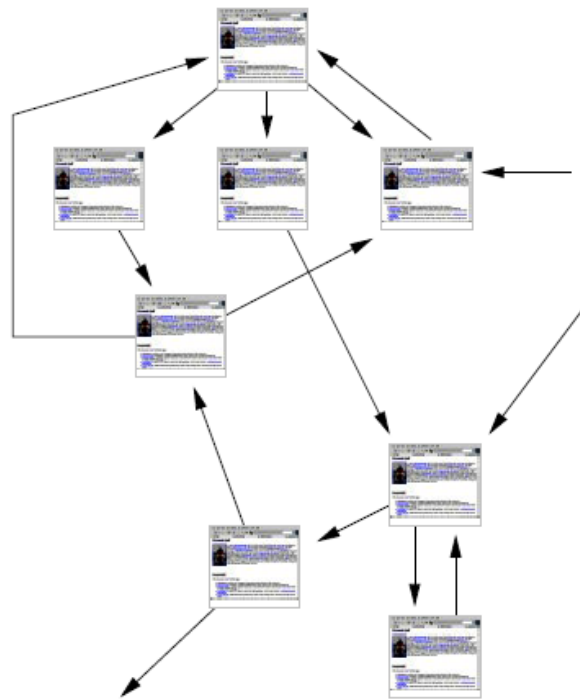
## Social networks...



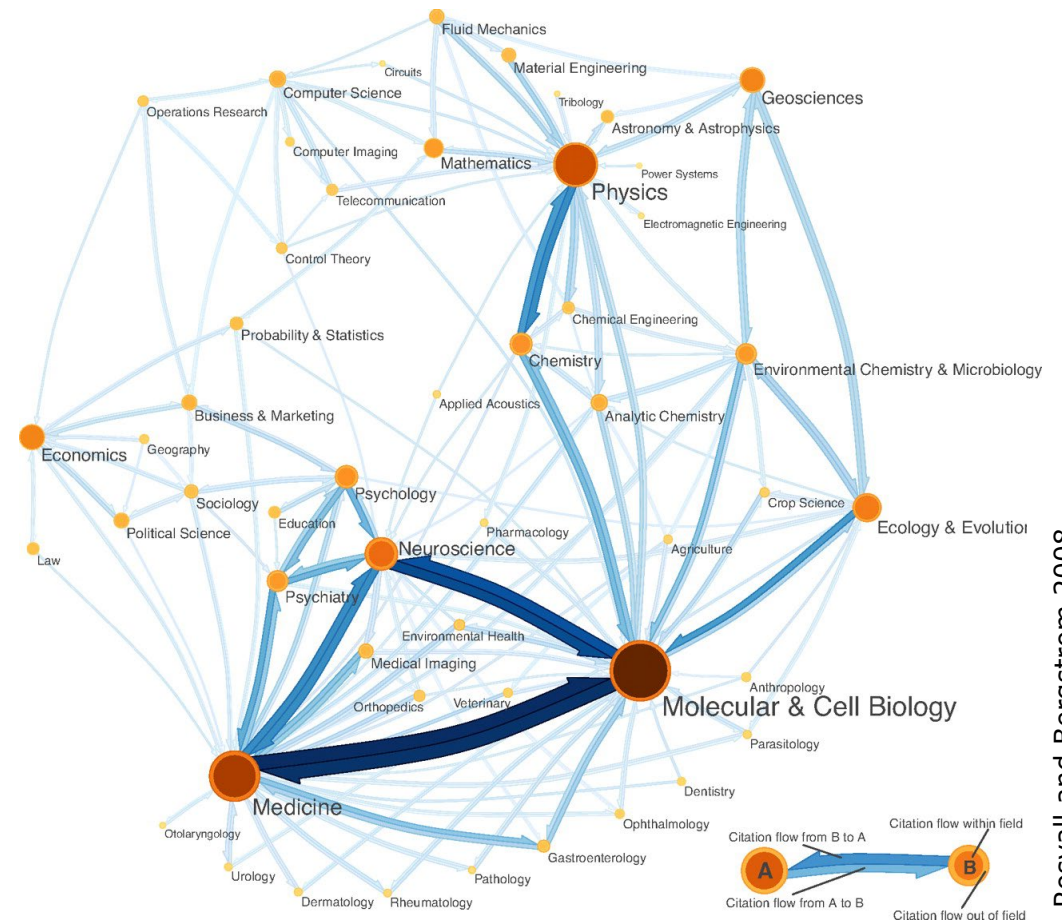
**Fig. 3.4** *Friendship network of children in a U.S. school. Friendships are determined by asking the participants, and hence are directed, since A may say that B is their friend but not vice versa. Vertices are color coded according to race, as marked, and the split from left to right in the figure is clearly primarily along lines of race. The split from top to bottom is between middle school and high school, i.e., between younger and older children. Picture courtesy of James Moody.*



## Information networks...



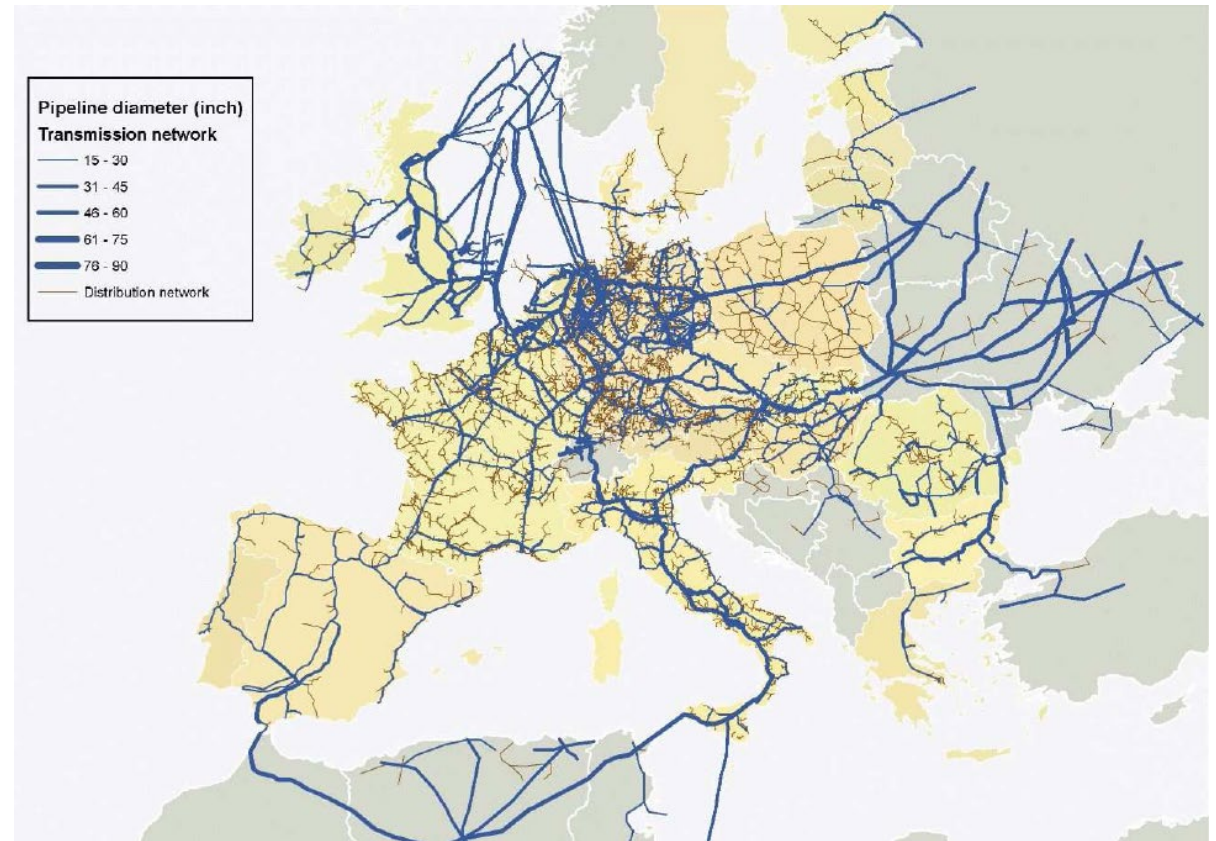
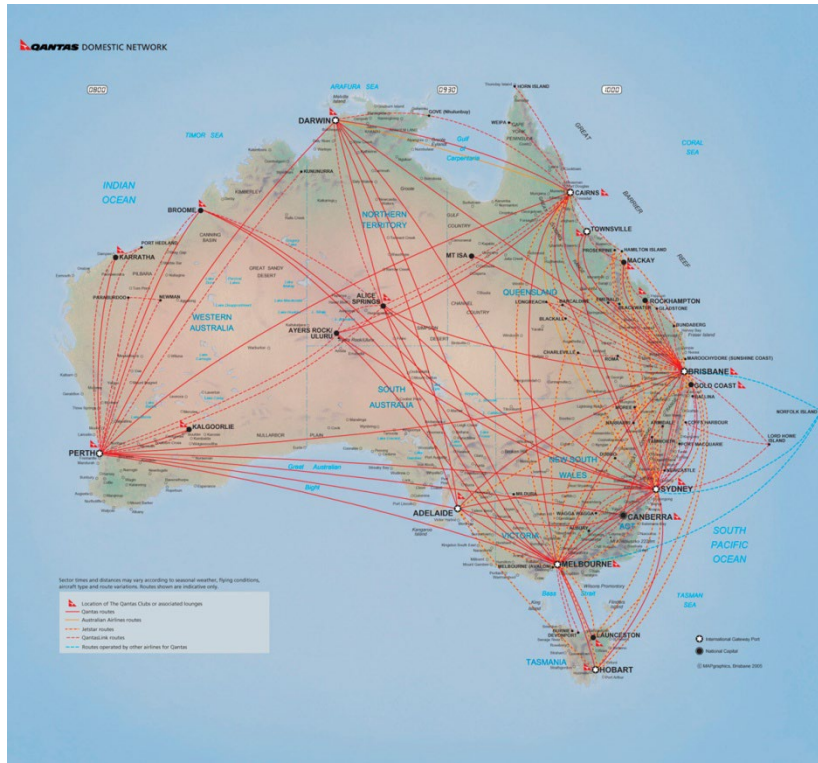
World-Wide Web



journal-to-journal citation network

Rosvall and Bergstrom 2008

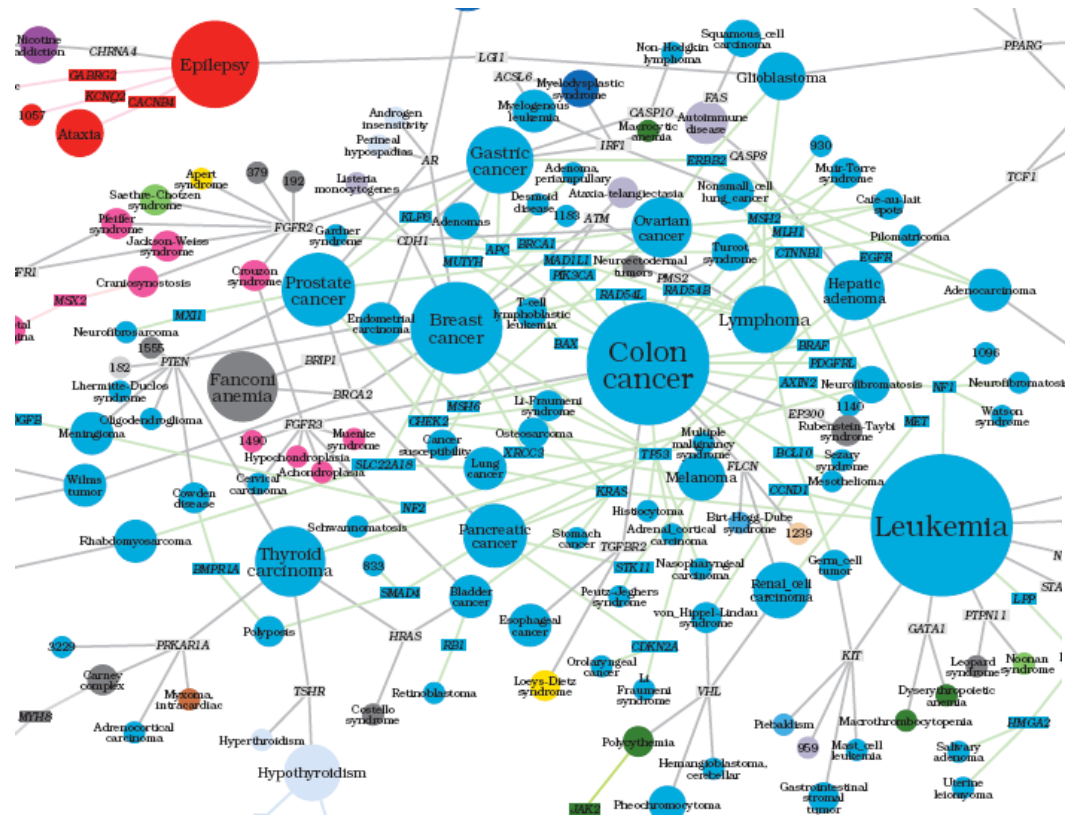
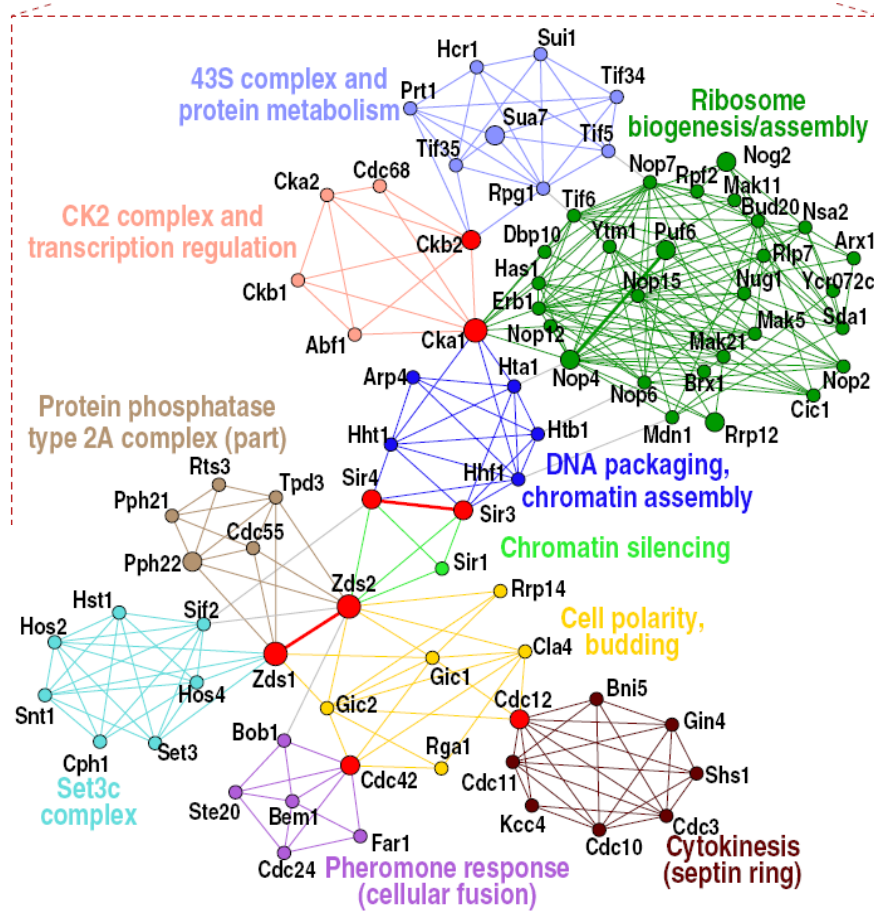
# Transportation networks...





# Biological networks...

Palla et al, Nature, 2005

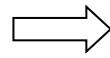


Goh et al, PNAS, 2007

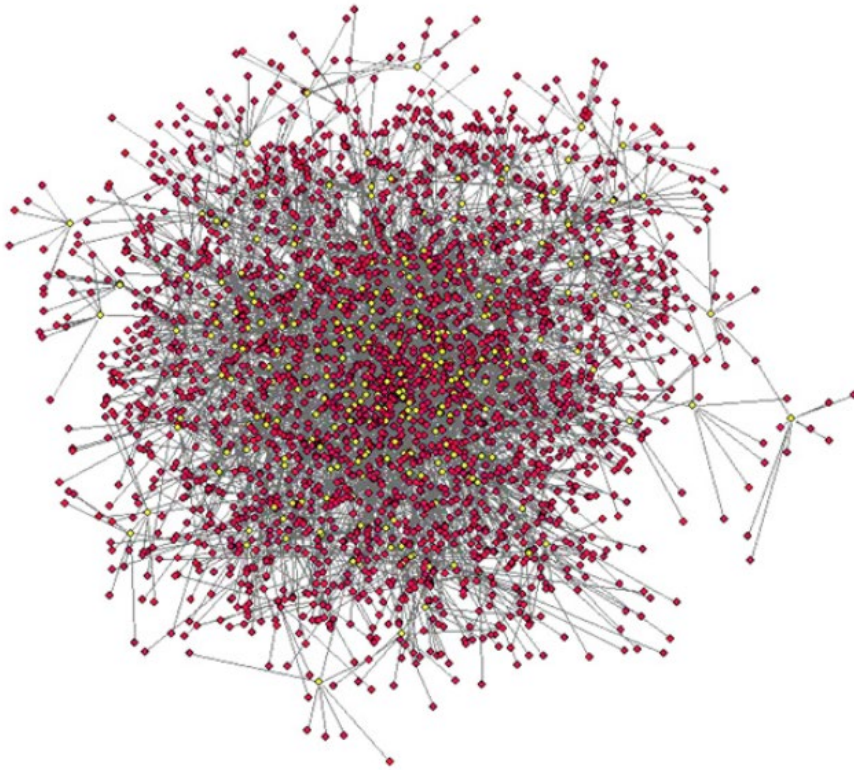




Similar problems are found in **very different contexts**:



common **theories, methods, algorithms**



*The "directors network" of  
the Italian companies*



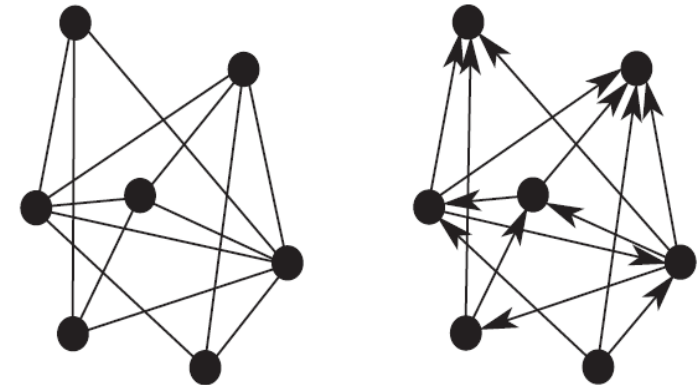
*The protein interaction  
network of yeast*

## ADJACENCY MATRIX

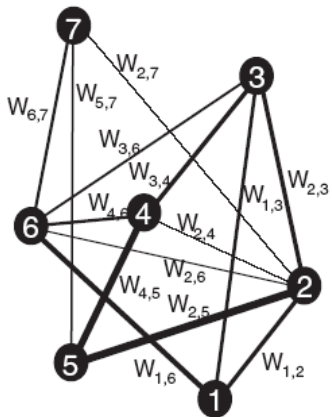
An **unweighted network** is completely described by the  $N \times N$  **adjacency matrix**  $A = [a_{ij}]$ :

$$a_{ij} = 1 \text{ if the link } i \rightarrow j \text{ exists,}$$
$$a_{ij} = 0 \text{ otherwise}$$

$A$  is **symmetrical** if the network is **undirected**,  
**asymmetrical** if the network is **directed**.



Typically,  $A$  is a **sparse matrix**: small **density**  $\rho = \frac{L}{N(N-1)}$  (dir.) or  $\rho = \frac{L}{N(N-1)/2}$  (undir.).

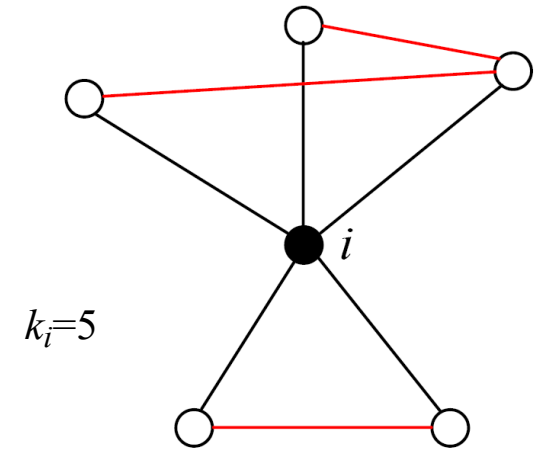


A **weighted network** is described by the  $N \times N$  **weight matrix**  $W = [w_{ij}]$ :

$$w_{ij} > 0 \text{ if the link } i \rightarrow j \text{ exists, } w_{ij} = 0 \text{ otherwise}$$

In an **undirected** network, the **degree**  $k_i$  of node  $i$  is the **number of links** connected to  $i$  (=the **number of neighbors** of  $i$ ):

$$k_i = \sum_j a_{ij}$$



The  $N \times N$  **Laplacian matrix**

$$L = \text{diag}(k_1, k_2, \dots, k_N) - A$$

is an alternative network representation, where:

$$l_{ii} = k_i, \quad i = 1, 2, \dots, N$$
$$l_{ij} = -1 \text{ if the link } i \leftrightarrow j \text{ exists, } l_{ij} = 0 \text{ otherwise } (i \neq j)$$

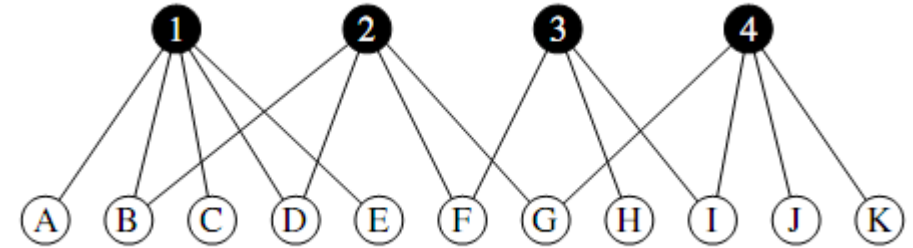
$L$  is **symmetric** and **zero-row-sum**, and  $(-L)$  is a **Metzler** matrix  $\Rightarrow$  spectral properties



## BIPARTITE ("TWO-MODE") NETWORKS

They are composed of **two distinct classes of nodes**,  $S_1$  ( $p$  nodes) and  $S_2$  ( $q$  nodes).

Links can only connect nodes of **different classes**.



*Examples: papers/authors, boards/directors, movies/actors, meetings/persons, reactions/reactants ...*

A **bipartite network** is described by the  $p \times q$  (rectangular) **incidence matrix**:

$$B = \begin{bmatrix} 1 & 1 & 1 & 1 & 1 & 0 & 0 & 0 & 0 & 0 & 0 \\ 0 & 1 & 0 & 1 & 0 & 1 & 1 & 0 & 0 & 0 & 0 \\ 0 & 0 & 0 & 0 & 0 & 1 & 0 & 1 & 1 & 0 & 0 \\ 0 & 0 & 0 & 0 & 0 & 0 & 1 & 0 & 1 & 1 & 1 \end{bmatrix}$$

An ordinary ("one-mode") **weighted** network is obtained by **projection**, e.g., onto the set  $S_2$ :

In the projected network, the **weight** of the link  $i \leftrightarrow j$  is the **number of neighbors** that  $i, j$  have in common in  $S_1$  in the bipartite network.

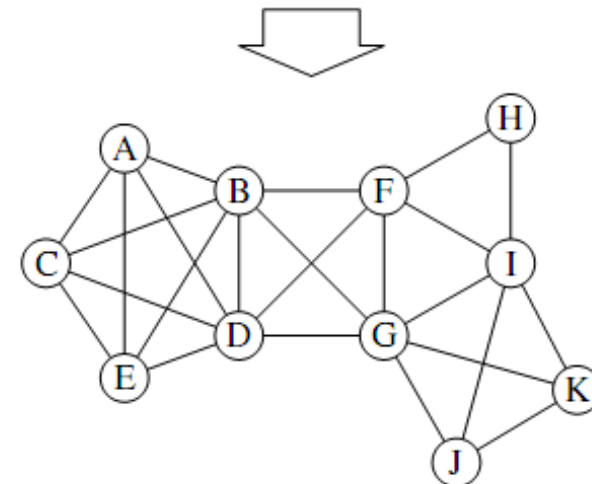
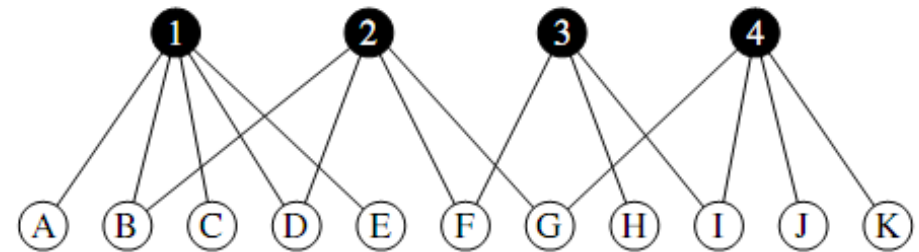
To obtain the **weight matrix**  $W$  of the projected network:

- compute  $M = B^T B$
- set the **diagonal** entries to zero:

$$W = B^T B - \text{diag}(B^T B)$$

In the example:

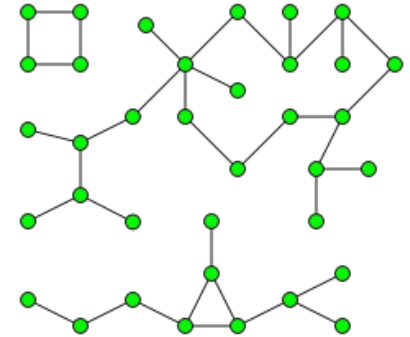
$$M = \begin{bmatrix} \color{red}{1} & 1 & 1 & 1 & 1 & 0 & 0 & 0 & 0 & 0 & 0 \\ 1 & \color{red}{2} & 1 & 2 & 1 & 1 & 1 & 0 & 0 & 0 & 0 \\ 1 & 1 & \color{red}{1} & 1 & 1 & 0 & 0 & 0 & 0 & 0 & 0 \\ 1 & 2 & 1 & \color{red}{2} & 1 & 1 & 1 & 0 & 0 & 0 & 0 \\ 1 & 1 & 1 & 1 & \color{red}{1} & 0 & 0 & 0 & 0 & 0 & 0 \\ 0 & 1 & 0 & 1 & 0 & \color{red}{2} & 1 & 1 & 1 & 0 & 0 \\ 0 & 1 & 0 & 1 & 0 & 1 & \color{red}{2} & 0 & 1 & 1 & 1 \\ 0 & 0 & 0 & 0 & 0 & 1 & 0 & \color{red}{1} & 1 & 0 & 0 \\ 0 & 0 & 0 & 0 & 0 & 1 & 1 & 1 & \color{red}{2} & 1 & 1 \\ 0 & 0 & 0 & 0 & 0 & 0 & 1 & 0 & 1 & \color{red}{1} & 1 \\ 0 & 0 & 0 & 0 & 0 & 0 & 1 & 0 & 1 & 1 & \color{red}{1} \end{bmatrix}$$



## COMPONENTS

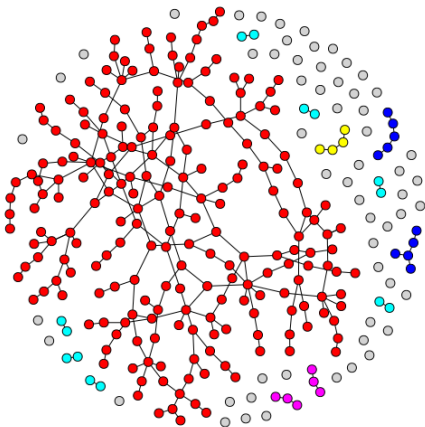
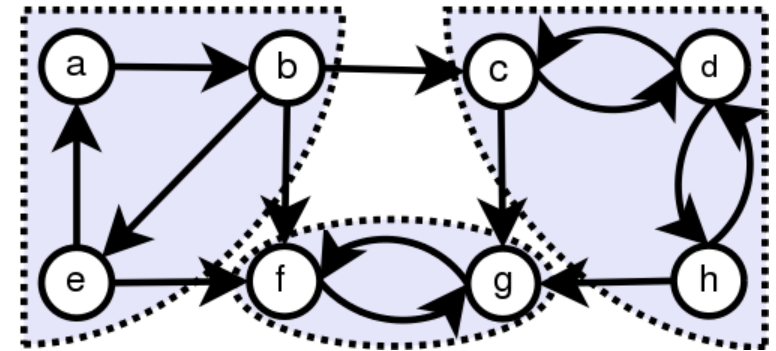
A network is **connected** if, for any nodes  $i, j$ , there is a path  $i \rightarrow j$ .

A **component** is a (maximal) connected subnetwork.



A **directed network** is **weakly connected** if the undirected network obtained neglecting directions is connected.

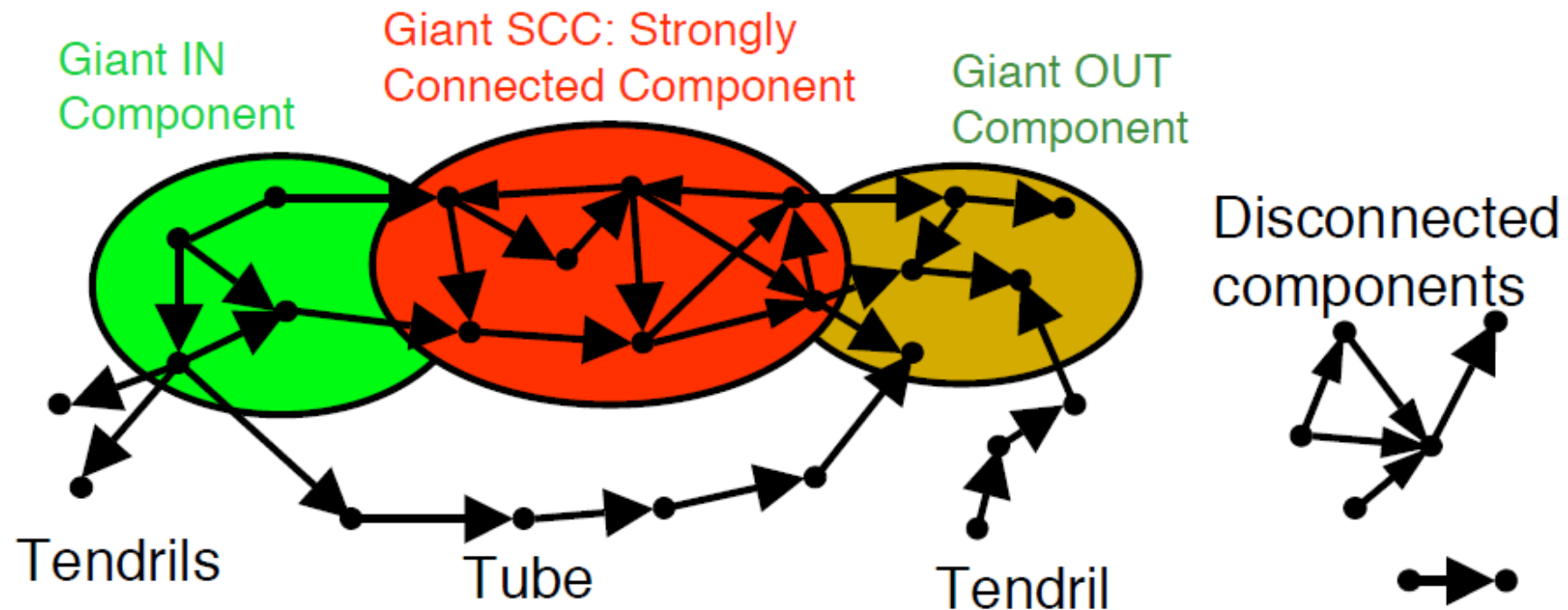
A **connected directed network** is often denoted as **strongly connected**, to emphasize the difference with weak connectivity.



A **giant component** is a component whose size scales with  $N$ .



Directed networks call for a more detailed classification. A typical scenario:



SCC: there is a **directed path** joining any pair of nodes  
IN: nodes from which there is a **directed path** to SCC  
OUT: nodes to which there is a **directed path** from SCC  
**tendrils** and **tubes** cannot be reached from the SCC

[**warning**: despite their name the IN and OUT subnetworks are **not components**]

SCC + IN + OUT + tendrils + tubes = **Weakly Connected Component (WCC)**